

Interaction Designer (IXD) at Evolve Collaborative

Job Type: Full-time

Location: Portland, OR

Pay: \$55,000 - \$75,000 depending on experience

Let's make something meaningful...

We are looking for a curious and thoughtful designer who is excited to bring ideas to life and is passionate about the intersection between culture and technology. Our Interaction Designers work collaboratively across teams and on multiple dynamic projects to bring our clients and — most importantly — their customers voices, stories, and ideas to life. An Interaction Designer can simplify complex information into relevant stories people not only use, but love. They are systems-based thinkers who obsess over ways to bring delight to the smallest moments.

We are a collaborative agency by design, which creates an ideal environment for you to leverage your existing skills and experience on a range of projects while working alongside some of the best creative professionals in the industry. We look forward to leveraging your past experiences and providing opportunities for you to learn and grow.

Expectations

Be part of the design process

- Engage in work ranging from tactical product-to-market projects, to strategic design programs focused on future innovation
- Be an active part of uncovering insights and generating concepts that help us drive projects forward
- Design for multiple touch points (physical, digital, environmental) within a system to create a coherent user experience

- Design at both the detail level and the broad systems level, and visualize and define the structure and flow for new or existing products and services
- Work with multidisciplinary teams to define, design and prioritize features sets
- Collaborate with developers to translate design intent to reality
- Deliver best-in-class products and services for valued brands while working closely with other creatives, researchers, developers, clients, and product teams

Stay hands on

- **Discover** - Use qualitative research techniques to evaluate and understand the value of new or existing products and services
- **Define** - Create frameworks such as customer journeys, service blueprints or ecosystem maps based on inputs from research
- **Visualize** - Design wireframes, user flow diagrams, and application maps
- **Craft** - Create visual assets and libraries, UI components, and design patterns for multi-platform applications
- **Build** - Create mockups and prototypes to demonstrate complex interactions and make things tangible
- **Guide** - Create user experience guidelines to support product and software development

Bring a fresh perspective

- Add new skills and capabilities to our team - entrepreneurial thinking, business savvy, or technical know-how are skill sets that can greatly enhance our team and deliver additional value to our clients

Take ownership and accountability for your personal development

- Set challenging - but reasonable - goals and show us how you will achieve them
- Develop tools and methods to share your progress and find new areas for development

Work smart, not hard

- Build your intuition for finding the 'right solution'
- Collaborate with peers to expedite the work process and amplify outcomes
- Spend time getting the concept, solution, or approach to the 'right' level before sharing

What We're Looking For

Education

- BA or MA in Interaction Design, Communication Design, HCI, or equivalent

Experience

- Up to 3 years experience working in web, mobile, or dedicated device UI (could be internships for recent graduates)
- Command of HCI or UX best practices and usability
- Ability to communicate effectively with others at all levels
- Academic, professional, or life experience from outside the design field that enriches your perspective as a designer are a bonus

Technical Skills

- Proficiency with UX/UI industry design tools and software applications (Sketch, Figma, InVision, Framer, Adobe CC Suite, or equivalent)
- Ability to build mockups and prototypes across digital and physical tools (paper prototypes, Sketch, InVision, etc)
- Tell compelling stories through motion graphics and video to convey an idea to the right audience
- Basic writing skills (ability to explain design intent, attributes, and approaches in writing)
- Experience working with web or mobile based technologies (coding skills in HTML, CSS, JavaScript, React, Android Studio, XCode, etc are a plus)

To apply all potential candidates must submit

- A current resume (CV)
- A cover letter that describes your goals for your proposed position
- An online portfolio demonstrating your process and experience, including work samples or case studies

Apply via email at: work@evolvecollab.com

Working at Evolve

We believe in finding your true work / life balance, and we don't expect our team to be working late every night. We are a friendly, laid back group, we love to share food with each other, listen to each others favorite music in the studio (we have a no headphones policy :)) and sometimes escape to the coast for a cheeky beach day. We regularly set aside time to close our laptops, hang out with each other, share experiences, and say cheers to a job well done.

Benefits

- Competitive salary
- Healthcare
- Short term, long term disability coverage
- Retirement benefits - 401(k)
- 20 days PTO per year plus public holidays
- Holiday closure in December
- Paid leave (paternity, parental, bereavement, etc)
- Paid sabbaticals after 5 and 10 years on the team

Professional Development Opportunities

- Attending conferences/ learning events/ trade shows
- Training opportunities for career development